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## 7 Continents for 7 Koopas Information

- Animation Studio: Sei Young Animation Co. Ltd
- Cartoon Characters: Mario (Walker Boone), Luigi (Tony Rosato), Princess Toadstool (Tracey Moore), Toad (John Stocker), King Koopa (Harvey Atkin), Hip and Hop (Tara Charendoff), Kootie Pie (Paulina Gillis), Cheatsy (James Rankin), Bully (Gordon Masten), Kooky (Michael Stark), Big Mouth (Dan Hennessey)
- Directed By John Grusd
- Produced By John Grusd, Andy Heyward
- Written By Perry Martin
- Originally Released on November 17, 1990
- Originally Aired on NBC

### The Adventure of Super Mario Bros. 3 Episode 22 - 7 Continents for 7 Koopas Overview

Episode 22 of "The Adventures of Super Mario Bros. 3" called 7 Continents for 7 Koopas aired on November 17th, 1990 in the US on NBC. The episode begins with Mario, Luigi, Princess Toadstool, and Toad appearing as if they are about to go for a swim. They notice a huge rain cloud which happens to be King Koopa's Doomship and they all jump inside the pond. Onboard the ship, the koopalings tell King Koopa, who is in the helm, that the radiators are overheating. King Koopa then tells them to activate the Super Slurp Pipe to try to fix the problem, however, Mario and his group are in the water and Princess Toadstool gets slurped right into the Doomship's radiator.

Not knowing the princess has been slurped up, Bowser proceeds with his latest scheme and goes off to the real world activating Koopa Klogger which leaves a force field that blocks the entrance to the warp pipes. He then sends each of his koopalings to a continent to rule. Bully is sent to Asia. Cheatsy is sent to Australia. Kootie Pie is sent to Europe. Kooky is sent to Africa. Big Mouth is sent to Antarctica. Hip is sent to North America. Lastly, Hop is sent to South America.

Princess, who escaped from the radiators hatch, is watching while all this is taking place and decides she has to do something before the Koopas take over the entire world. Her attempt to switch off the Koopa Klogger fails when the alarm goes off. She is now captured by Bowser.

Mario and the others try to get through the pipe but their attempts fail as well. Meanwhile the koopalings are wreaking havoc on the seven continents. Princess watches and decides she has to come up with an idea really fast. She does and manages to destroy the Koopa Klogger that's preventing Mario and the others from going through the warp pipe to the real world. Mario and the others see that the force field is gone and they go to save the princess and stop the koopalings from ruling over the world.